

Arthi Krishna | UX Designer & Engineer

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Experience

Columbia University New York, NY | Sep 2023 – Present

Human-Centered Design & Innovation Teaching Assistant

- **Advising 150+ students** on the semester product design challenge about repurposing in NYC.
- **Collaborating** with professor to create design assignments that teach **research strategies, brainstorming techniques and human-centric thinking & product design.**

Figma New York, NY | Aug–Sep 2023

Contractor, Student Leader @ Columbia

- **Spearheaded promotion** with Figma for Edu team to advocate for their product and host their Roadshow event on campus. **200+ students** attended the evening workshops.

Google Sunnyvale, CA | Jun–Sep 2023

SWE Intern, UX/Full-Stack Dev.

- **Designed a product feature for network visualizations** in Figma and implemented using Angular to help **170+ engineers** efficiently gain insights on client cloud project resources while on-call.

Google Seattle, WA | Jun–Sep 2022

SWE Intern, UX/Front-End Dev.

- **Drove design proposal discussions** with Figma prototypes to revamp the UX for an internal tool focused on helping team developers effectively gain insights from code coverage data.
- Prototyped and shipped **2 custom data visualizations** using libraries in TypeScript exploring the various user experiences of reading hierarchical data.

Movista Inc. Bentonville, AR | Nov 2019 – May 2020

UI/UX Intern, Product Design Team

- **Initiated and led a project** to implement a messaging feature for retail managers to track and support employees to as they stock shelves. Prototyped in Sketch & tested with **47 users** in the field.
- Improved web & mobile interface design of **10+ features** to make existing stocking & delivery interactions between retail managers and third-party sellers more intuitive in company product.

Leadership

Design@Columbia President Sep 2022 – Present

- **Introduced & managed** the GooglexD@C Design Challenge to **strengthen partnership** with Google and **provide mentorship opportunities** between Google UX Designers & students.
- Leading D@C team to host events like portfolio office hours and student panels on design intersections to help over **1500+ students learn and improve on UX/Product Design skills.**

WaffleHacks Design Director Mar 2021 – Present

- Leading Design team to create **30+ promotional materials and design user experience for in-house tools** annually. In 2023, **1000+ people** attended and **125+ projects** were submitted.
- Teaching over **100+ students about Figma & UX design** in an annual Figma workshop.

Skills & Community

Design

Storyboarding
Visual Design
Wireframing
User Research

Programming

HTML, CSS, TypeScript
Angular, Flask, React
Java, Python, C++
SwiftUI

Tech

Figma, Sketch, Adobe XD
Google Slides, Keynote
Protopie, InVision
Adobe Illustrator

Community

Bentonville Library Foundation
Member & Web Manager
2020, 2021 vGHC Scholar

Education

Columbia University May 2024 | GPA: 3.8/4.0

B.S. in Computer Science, Vision & Graphics Specialization

- Notable Coursework: **Human-Centered Design & Innovation**, Innovation & Design Lab (UX Design, Ideation, Storytelling), UI Design & Adv. Web Design, iOS App Development, Intro to Data Visualization